



BC SOCCER

BC SOCCER REGIONAL TIER 3 (RT3) LEAGUE

Operations Manual (Rules/Regulations) and Technical Standards

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The BC Soccer Regional Tier 3 (RT3) League is an Adult Open Age Pro-Am Soccer League. The following outlines are subject to change as deemed necessary by the league's Governance structure and the needs of the league.

1. FRANCHISE HOLDER FINANCIAL REQUIREMENTS

a) **Agreement**

Participation in the league is contingent on submitting a signed agreement by a binding authority of the Franchise Holder to a 3-year commitment along with a one time \$10,000 Franchise Holders fee and a \$15,000 performance bond.

b) **Financial Statements**

Evidence of cash flow is necessary to operate for consecutive years at a minimum operational cost per year of \$60,000. Proof of individual or combined net worth of \$1.5 million guaranteeing financial solvency in the case of operational losses is also a requirement.

c) **League Administrative Fee**

The league provides many services which include but are not limited to administrative, internet and website support, player registration service, referee scheduling, hosting of league meetings, marketing, public relations, and sponsorship support, etc. All Franchise Holders pay an annual administration fee of \$3,000.

d) **BC Soccer Association Fees**

Franchise Holders are required to pay all Team and Player fees to BC Soccer.

e) **Fines**

Fines will be assessed for violations of league rules and not meeting minimum standard requirements. Applicable fines will be as set on the league website, and are subject to change as determined by BC Soccer.

f) **League Fee Payment Schedule**

Each season, the league administrative fee for each team is due on March 1st and is based on the fee approval of the BC Soccer High Performance Committee.

g) **Performance Review**

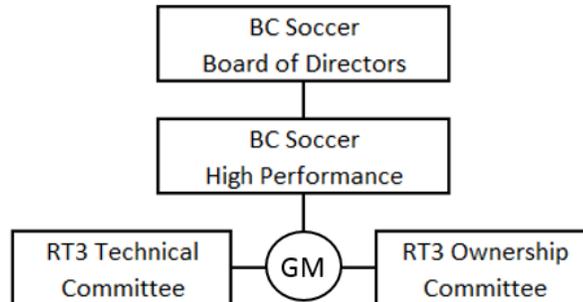
To ensure that the established technical, financial and operational standards are being met, all Franchise Holders are subject to ongoing review and annual evaluation. Central to this process is an annual performance review conducted with each RT3 Franchise Holder after each season overseen by the BC Soccer High-Performance Committee. On an annual basis, the committee will also consider new applicants as deemed necessary.

- i. Franchise Holder Performance Reviews are held annually during September and October of each year
- ii. Franchise Holders attend these reviews and provide all information requested in advance as well as at the meeting
- iii. Franchise Holder Performance Reviews assess the Franchise Holder's adherence to and compliance with their obligations as stipulated in all RT3 requirements including the Franchise Holder Agreement
- iv. These Performance Reviews also provides an opportunity for RT3 Franchise Holders to present feedback for the continuous improvement of the league's operations and effectiveness

2. LEAGUE STRUCTURE

a) **Governance**

The BC Soccer RT3 League is a registered not-for-profit entity under the *BC Society Act* and is governed by the BC Soccer Board of Directors. The league operates under BC Soccer's by-laws, rules, regulations and policies. All discipline matters are applied as per the BC Soccer Discipline Policies and Procedures. Detailed roles within the governance model is referenced in the RT3 Information Package document.



b) **Playing Season**

The "Regular Season" will run from May through July. Each season, the RT3 League's General Manager in coordination with RT3 Technical Committee and RT3 Ownership Committee will seek to create a schedule that balances competition while maximizing the opportunity for home team revenue generation. The league will feature matches consisting of home and away series during the season. In addition to regular season play, the calendar is integrated with a Cup competition schedule. Teams may also arrange exhibition friendlies or international matches with the approval of BC Soccer for additional revenue Opportunities.

c) **Match Day Hosting Requirements**

All Franchise Holders hosting matches (including neutral site matches) will implement minimum requirements as part of their presentation:

- 1) Enclosed game-day facility for 400+ spectators
- 2) Change room and shower facilities for home/away teams and for referees
- 3) Concession stand availability for spectators
- 4) Ticket booth availability
- 5) PA system for announcements including line-ups prior to the kickoff of every match
- 6) National Anthem to be played prior to the kickoff of every match
- 7) Electronic scoreboard update
- 8) Tents are to be provided over both team's bench in every match
- 9) Ice/water available on site for all teams
- 10) Home team will provide all field set up requirements (ie. netting, corner flags, balls)
- 11) Home team will have a designated first aid person with an emergency action plan on site on match days. For one-off or stand-alone games, the minimum requirement would be an emergency action plan (EAP) in place

If Franchises are not able to provide all minimum requirements for a match, they must notify the BC Soccer RT3 League General Manager. Not having a valid reason for missing a minimum requirement may result in being subject to league fines.

d) **BC Soccer RT3 League Cup**

An RT3 League Cup competition will be organized each year. The format for the cup competition will be determined annually in coordination with the RT3 Technical Committee, RT3 Ownership Committee and the RT3 League General Manager.

Specific to the RT3 Cup, in cases where there is a tie at the end of regulation time then two 15-minute halves of overtime will be played. If the game is still tied after overtime, the result will be decided by penalty kicks.

e) **League Schedule**

The league schedule is the responsibility of the BC Soccer RT3 League General Manager. The official schedule will be posted on the league's website. Franchise Holders must comply with all league policies regarding cancellation, rescheduling of matches, and compensation to teams affected by cancellations or forfeits. Scheduling changes will not be allowed except under the most unusual circumstances.

Games must not be scheduled prior to 12:00pm for teams traveling to or from the Island and Okanagan and 9:00am between Lower Mainland teams, unless agreed upon in advance by both teams. The latest match start times for Okanagan teams on Sundays playing in the Vancouver area would be 3:00pm.

i. Scheduling Changes Process

A Match Change Form must be completed by the team requesting the change and accompanied by a written agreement from the opposing club before changes can be made. A new date must be provided and no changes will be accepted within 20 days of a match, except under special circumstances, ie., weather, health related issues, etc. Approved match changes with new dates are subject to a fee of \$35.00 to the Franchise Holder initiating the change. Time changes within 20 days may only be allowed upon approval of the RT3 League General Manager and both teams.

f) **Match Point System**

3 points for a win, 1 point for a tie and 0 points for a loss

g) **League Standings**

The BC Soccer RT3 League General Manager is responsible for tracking and determining the official standings of all teams in the league. Breaking ties in the league is accomplished by applying the following criteria:

- i. Head-to-head record based on total points in league matches.
- ii. Head-to-head goal difference.
- iii. Total wins in league matches.
- iv. Goal difference in league matches
- v. Goals scored in league matches.
- vi. Rankings based on points earned against top four group finishers. This tie-breaker will not be used if four or fewer teams comprise the group.
- vii. Lottery conducted by the BC Soccer RT3 Board of Directors.

Note: If more than two teams involved in a tiebreaker situation have played each other an unequal number of times, these tie breakers will be skipped and advancement will be based off of point percentage (total number of points earner divided by total possible points).

h) **Match Length**

All matches in league and cup play will be 2 x 45 minute halves with a maximum 15-minute half time break.

i) **Substitutions**

RT3 League and Cup Competition: Five (5) substitutions within open play of a match with no re-entry within the same half with unlimited at half time.

a. Substitution Procedure

Substitutes shall report and submit a substitution slip to the score keeper at midfield. To replace a player with a substitute there must be a stoppage in play and the referee must be informed. The player only enters the field of play after the player being replaced has left the field and after receiving a signal by the referee. The substituted player may leave the field from any boundary line.

b. Substitutions in overtime periods of League Cup matches

In extra overtime periods in League Cup matches, players may re-enter a match in the second overtime period if they were substituted in the first half of overtime play, granted the maximum number of substitutions has not been reached.

j) **Incomplete Games**

In the event that a match cannot continue through to full regulation time, the match will only count if one-half of the match was completed. If a match is suspended prior to the expiration of the first half due to inclement weather or extenuating circumstances, it will resume within the next 24 hours (or some other date/time agreed upon by the competing teams and the BC Soccer RT3 League General Manager) starting at the same minute that the match was originally suspended and with the same score. Referee fees will have to be paid again for the re-start. The Referee has the final decision on suspending matches due to weather or field conditions.

k) **Postponements**

In case of postponements, each home team shall communicate any delay of a postponement with the BC Soccer RT3 League General Manager and the opposing club. All efforts must be made to cancel/postpone a match before the visiting team leaves home because of inclement weather or situations considered acts of God. Any postponed match must be rescheduled within (5) days of the original date of the match. Any non-played matches will result in no points being awarded to either team and the match will be recorded as a non-played match.

l) **Forfeits**

Should any team fail to appear for a scheduled league match or not be able to fulfill a scheduled fixture, the related Franchise Holder shall incur a forfeit fee of \$500 made to the League and a \$1,500 fee to the related franchise. The team will also incur a deduction of three (3) points in the league standings and a 1-0 win will be given to the opposing team.

Franchise Holders impacted by a forfeit may claim all, or part of the forfeit fee. This claim must be in writing to the BC Soccer RT3 League's General Manager listing reasons for a claim, the requested claim amount, along with rationale. The General Manager will then determine each claim's validity and financial remuneration, if any, based on each claim's merit.

3. TEAM ROSTERS AND PLAYER ELIGIBILITY

Each team shall present an official game sheet to the Game Officials no less than forty-five (45) minutes prior to the scheduled kickoff time and shall include all team officials who will be on the bench. Any team arriving with less than fourteen (14) player may be subject to a fine determined by the RT3 League's General Manager. The game sheet shall have room for up to eighteen (18) players to be listed with Eleven (11) starters Seven (7) substitutes.

Other requirements related to game sheets:

- a. No less than Eight (8) of the players listed on the game sheet MUST be U23 players (ie. For the 2018 season, a player classified as U23 must be born in 1995 or later)
- b. No less than Four (4) of the designated starting eleven players MUST be U23 players (ie. For the 2018 season, a player classified as U23 must be born in 1995 or later)
- c. No more than Three (3) of the players listed on the game sheet may be "import players". An "import player" is any player who is not a Canadian citizen or a permanent resident of Canada. "Import players" must be clearly identified on the game sheet.
- d. Each RT3 team shall have a minimum of seven (7) and a maximum of eighteen (18) per team dressed in uniform, present and eligible to participate in each match.

RT3 League teams shall verify the accuracy of game sheets and obtain a signed copy from the match officials within thirty (30) minutes of the conclusion of a match. The Game Officials must be permitted no less than twenty (20) minutes, uninterrupted, in order to complete the game sheets. The RT3 League's General Manager shall maintain information related to player suspensions. Suspended players will not be eligible to be placed on the game sheet.

a) **Registration Deadline**

All players must be registered with the BC Soccer, and approved by the RT3 League's General Manager according to the agreed upon administrative timelines.

- a. A minimum of eleven (11) players and a Head Coach shall be registered within twenty-one (21) days of the first scheduled league match of any season.
- b. For a player or team official to be eligible to appear on a game sheet and participate in a match, they must be properly registered with BC Soccer at least one (1) day before the match.
- c. RT3 rosters will be frozen on July 1st of every year. No new players may be registered after this point. This applies to any lower level team from which players may be called up to the RT3 team. Call ups from those lower level teams are still permitted after July 1st.
- d. Adult to Adult permits and Youth to Adult permits are allowed according to BC Soccer's rule 9.

b) **Official Roster**

The team rosters listed on the BC Soccer RT3 League website are the official player rosters of the club. Player and team information must be updated and kept current prior to each match. Players are considered committed to their team for the duration of the regular season. Any transfers or player movement to/from a BC Soccer RT3 League team requires a representative from the Franchise Holder to contact the releasing and accepting teams. All transfers must comply with BC Soccer rules and regulations.

c) **Roster Submission**

All teams will submit their rosters within twenty-one (21) days of the first scheduled league match of any season.

d) **Eligible Player**

An eligible player is a player who is properly registered with and who is not subject to any kind of suspension by BC Soccer which is in effect at the time.

e) **Ineligible Player**

Players listed on the Official Roster, but not eligible to play due to reasons such as waiting for an International clearance, serving a league suspension, not age-eligible, not on the official match day roster or subject to other applicable sanctions shall be considered to be an ineligible player. Any team using players that have not been properly registered or cleared of sanctions by the league will be subject to the appropriate disciplinary action as determined by the RT3 League's General Manager and subject to BC Soccer's Discipline Policy and Procedures.

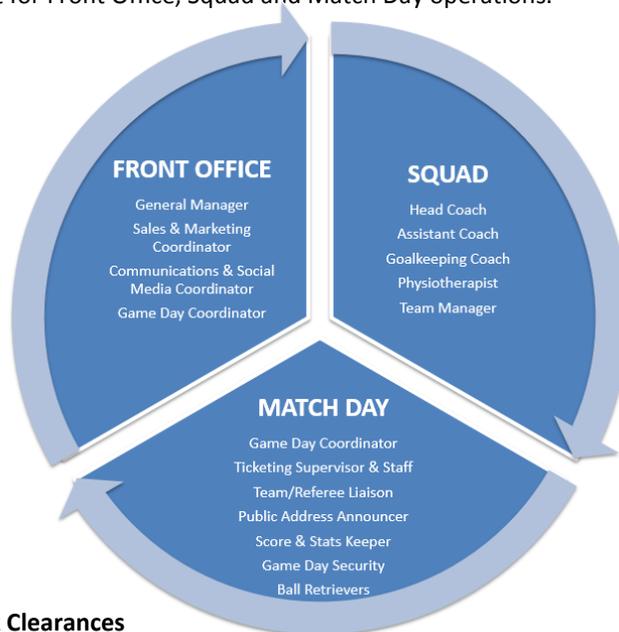
f) **Illegal Player**

Any player that is not listed on the Official Roster, has not been registered and has not received a player ID card and competes in a match is considered an illegal player. Any team using an illegal player shall be subject to a loss of three points in the standings and forfeiture of each match in which the illegal player was used. The related club will be assessed a fine as outlined on the RT3 League's website and in effect at the time.

g) **Player ID Cards**

All players and coaches must present their Player/Staff ID card to the referee prior to the match. If the player or coach's picture is not on the card and the card is not laminated, that individual will not be eligible for the match. A player is not considered registered until the player receives his/her player card or a letter of authorization from the BC Soccer RT3 League's General Manager. If a card is lost, it must be reported to the league's General Manager and if a replacement card is not available, written permission is needed by the BC Soccer RT3 League's General Manager for the player to be eligible to play. Teams not showing ID cards when requested by match officials to do so can still play the game but may be required to forfeit the match at the RT3 League's General Manager's discretion resulting in a 1-0 default win for the opponent.

- h) **Transfer Deadline**
The transfer deadline within the RT3 League ends on June 30th of the playing season.
- i) **Cast Policy**
The CSA Cast Policy will apply. Prior to the match any player wearing a cast or who intends to wear a brace or medical support is to be presented for inspection. The Match Official will assess the player’s eligibility to play in accordance with the Laws of the Game.
- j) **Team Officials**
There may be no more than 5 Team officials on the bench, who are either a: head coach, assistant coach, manager, goalkeeper coach, trainer or authorized Club official (eg. The organization’s Technical Director).
- k) **Technical Staff Credentials**
Head Coaches of all teams within the BC Soccer RT3 League must meet minimum certifications standards as outlined in section 6 (Technical Standards). In addition, at least one staff member must be trained and hold a valid 1st aid certificate.
- l) **Management and Personnel**
Staffing, whether on a part-time or full-time basis, either via volunteers, internships, or honorariums are required by all Franchise Holders at minimum but are not limited to these key positions providing management oversight for Front Office, Squad and Match Day operations.



- m) **Criminal Record Check Clearances**
All Team officials must have completed their CRC requirements by January 1st for the following season or their cards are to be removed by the club. Any new BC Soccer RT3 League staff will not receive Staff ID cards until CRC clearance is received by their club.

4. MATCH OFFICIALS

- a) **Assignments of Match Officials**
Match officials for each match are assigned by the BC Soccer RT3 League Referee Assignor(s) and must be in good standing and currently registered through the BC Soccer or Canada Soccer. There shall be a minimum of one (1) referee and two (2) assistant referees for each match.

b) **Payment of Match Officials**

The home team is responsible to pay the referee and referee assistants at the conclusion of the match as per the referee payment schedule below. Visiting teams must bring a cheque payable to the home team to cover 50% of the refereeing costs. Payment occurs only after the referee signs the match score sheet.

Referee = \$80 per match

Assistant Referees = \$40 per match

c) **Cancellation of Match Officials**

If a match official receives no prior notification of a cancellation or forfeit the day of the match and upon arrival at the field declares or realizes the match is not playable for any reason, they will receive 100% of their match fees. If a match official has been made aware of such notifications prior to the match day then no compensation will be awarded.

d) **Conduct**

Each RT3 Franchise Holder shall be responsible for the conduct of its players, team officials, members and spectators attending any RT3 match and shall abide by the RT3 Code of Conduct.

All participants within the BC Soccer RT3 League are expected to:

- (a) Act as ambassadors for their Franchise and league
- (b) Participate in the RT3 competitions in the spirit of fair play, co-operation and respect for others at all times
- (c) Comply with rulings by officials, coaches, managers, or any other person in a position of authority or responsibility
- (d) Respect the rules of the sport, the BC Soccer By-Laws, Rules, Regulations and Policies.
- (e) Perform to their best ability in every RT3 League and/or Cup competition accepting with pride the result their effort brings
- (f) Respect the rights of the residents of the host organization and its members.
- (g) Regard participation in the RT3 League and Cup competitions as a privilege
- (h) Respect the Clean Air policy and ban on smoking at venues and facilities
- (i) Obey all federal laws, provincial laws and municipal by-laws, on alcohol consumption and illegal substance (drug) and tobacco use
- (j) Not abuse, damage or destroy facilities or equipment

5. DISPUTE RESOLUTION POLICY

BC Soccer acknowledges that disputes among participants in the BC Soccer RT3 League can occur.

In keeping with the principles of promoting the game of soccer and encouraging among its members, and all citizens in general, sportsmanship as well as good citizenship, a fundamental dispute resolution mechanism and process is essential. These mechanisms or processes are designed to enable:

- appropriate and relevant discussion;
- clearly articulated responsibilities of the BC Soccer RT3 League, Franchise Holders, its Teams and individuals;
- recognition of responsibility and authority;
- an appeal process.

The Dispute Resolution Policy attempts to be fair in respecting the BC Soccer RT3 League, the Franchise Holders and its Members. It is the policy of the BC Soccer RT3 League that disputes should be resolved at the lowest possible level of intervention, mediation or sanction in a fair and as possible, impartial way.

a) **Definitions**

In the Dispute Resolution Policy, the following definitions are used:

- i. **Franchise Holders** – means the Franchises of the BC Soccer RT3 League.
- ii. **Members** – means the Members of the BC Soccer RT3 League are the Board of Governors of the League (RT3 Ownership Committee), Directors, Technical, Executive Directors, Team Staff (Managers, Head Coaches, Assistant and Associate Coaches, Athletic Therapists and Match Day Managers and registered players of the Teams their parents or guardians.
- iii. **Complainant** – the person making the complaint
- iv. **Alleged offender** – the person whom has caused or been involved in the incident or dispute in question
- v. **Decision-Maker** - the person whom has immediate authority over the situation (i.e. Team Staff, Franchise Holder Representative, etc.)

b) **Complaint and Appeal Procedure**

- i. It shall be known to all Franchise Holders and Members that the BC Soccer RT3 League shall deal with all matters of business of the League as a whole, including the function of all duties related to dispute resolution.
- ii. The RT3 Ownership Committee (Board of Governors) may enquire into the conduct of any Member and may take disciplinary action where it is determined necessary.
- iii. The BC Soccer RT3 League's General Manager may summon before it any Member or other party in order to inquire into any alleged offence or dispute.
- iv. The BC Soccer RT3 League's General Manager may review and suspend or expel, or impose other punishment, in addition to punishment imposed by the BC Soccer, or the Canada Soccer any concerned party who brings the game into disrepute or is offensive by their action or conduct.
- v. The BC Soccer may appoint a specific Governor or Committee to deal with discipline or disputes within the Premier League.
- vi. BC Soccer shall have the authority to remove any Member given sufficient grounds.

The Complaint process levels and responsibilities as follows:

Level 1. The **Complainant** must discuss the incident (real or perceived) in an attempt to identify and resolve the issue. This discussion must include communication(s) with:

- i. the Alleged Offender (the person whom has caused or been involved in the incident or dispute in question)
- ii. the Decision-Maker (whom has immediate authority over the situation (i.e. coach, manager, team official))

If the matter can be resolved informally the complaint process does not need to be continued. If the matter cannot be resolved informally move to Level 2.

Level 2. The Complainant must discuss with the Decision-Maker who has immediate authority over the situation (real or perceived) the conduct or dispute in question in an attempt to identify and resolve the issue. [If the Decision-Maker is the same as Level 1, move to Level 3.] If the matter can be resolved informally the complaint process does not need to be continued.

If the matter cannot be resolved informally move to Level 3.

Level 3. The Complainant must discuss with the Decision-Maker and whomever else may have authority over the situation (real or perceived) the conduct or dispute in question in an attempt to identify and resolve the issue. [If the Decision-Maker is the same as Level 1 move to Level 4]. If the matter can be resolved informally the complaint process does not need to be continued. If the matter cannot be resolved formally move to Level 4. Proceeding to Level 4, the Complainant *must* advise the RT3 League's Secretary of the complaint (resolved or otherwise) *in writing*.

Level 4. The RT3 League's Ownership Committee (Board of Governors) will receive the complaint and consider the matter and will engage a Conflict Resolution Committee (a committee consisting of three Governors who are independent of the issue in dispute.)

Specific objections to committee members by aggrieved parties must be heard prior the committee convening.

Committee members will review the written material provided and render a decision, or if appropriate, hear oral presentation(s), investigate further and render a decision and sanction accordingly.

If the complainant disagrees with the decision or the sanctions of the committee, the complainant may apply in writing to BC Soccer for further escalation and review.

c) **Sanctions**

An Alleged Offender or Decision-Maker who fails to comply with any decision of an Adjudicator or Conflict Resolution Committee shall be suspended indefinitely from his or her position in the BC Soccer RT3 League.

BC Soccer or the RT3 League's General Manager are entitled to grant the following relief or impose penalties, including but not limited to:

- i. reprimand and/or a warning;
- ii. demand that the offender apologizes to the Complainant or the victim of the Objectable Conduct;
- iii. a suspension;
- iv. demand that the Alleged Offender make restitution for any damage or costs caused by the Alleged Offender on such terms as determined by the Secretary;
- v. a recommendation to the RT3 Ownership Committee (Board of Governors) of the BC Soccer RT3 League that the Alleged Offender be expelled from the League;
- vi. the placement of the Alleged Offender on probation for a specified period of time with or without conditions;
- vii. a requirement that the Alleged Offender take remedial courses;
- viii. dismissal of the Alleged Offender from his or her position; a combination of any of the above; or such other remedy considered appropriate in the circumstances.

d) **General**

- i. Nothing herein shall be construed to suggest that any policy or procedure of the BC Soccer RT3 League can be challenged or changed by using this Dispute Resolution Policy.
- ii. Nothing herein is intended to conflict with or supersede the disciplinary proceedings of BC Soccer, or the Canada Soccer or such other association of which the BC Soccer RT3 League is a member or with which it is affiliated, it being further understood that the procedures herein are intended to be supplementary to such proceedings.
- iii. The Complainant shall have the burden of establishing, on a balance of probabilities, that the Alleged Offender was guilty of the alleged misconduct and/or that the Decision Maker's Decision was improperly or wrongly made or that any penalty imposed on Complainant is unduly harsh in all the circumstances.
- iv. The Chairperson of the Conflict Resolution Committee shall be entitled, in appropriate circumstances, to extend or abridge the time periods provided in this procedure for doing any particular act so long as such extension or abridgement of time does not unduly prejudice the rights of any party.
- v. The decision of the Conflict Resolution Committee shall be final unless an appeal of such decision is allowed by the by-laws, rules, regulations and policies of an affiliated body by which the BC Soccer RT3 League has agreed to be bound.
- vi. All records of the complaint and findings of the BC soccer RT3 League Committee will be kept by the BC Soccer RT3 League's General Manager. Confidential material with respect to dispute resolution will be for league's use only unless required by law.
- vii. The BC Soccer RT3 League may, from time to time, frame temporary rules or regulations covering specific cases not contained within this policy but which may be necessary for the carrying out of the objectives of the league.

6. TECHNICAL STANDARDS

The RT3 League is positioned within the BC Soccer Recognized Pathway as an amateur league run professionally. It is a platform for adults within the LTPD stage 6 of 'Training to Win' to continue their development and to create an environment of high-performance for potential professional and national team players. Its purpose is to create a league that will support and assist with the transition from youth to adult soccer.

a) **Guiding Principles**

- i. Support Canada Soccer's "Player First Mentality" and Long Term Development Strategy
- ii. Work in harmony with existing adult and high performance youth league structures
- iii. Provide an elevated level of competition for adult High Performance players in BC
- iv. Advocating an enhanced standards-based soccer environment

b) **Technical Responsibilities**

The RT3 League will become a critically important pathway for top players from the youth ranks to the highest level of soccer in the Province of BC, below the fully professional level. RT3 will provide a favorable development ground for players and more importantly, will provide these players opportunity to showcase their skills in a semi-professional environment.

Franchise Holders agree with:

- i. Appointing technical staff including Head Coach, Assistant Coach(s), Goalkeeping Coach and Athletic Therapist (volunteer or paid).
- ii. Verifying that appointed coaching staff is trained in the FIFA 11+ Warm Up and Cool Down protocol.
- iii. Confirming training session time allotment: 1.5 hours.
- iv. Confirming training session field size: full field (grass or turf).
- v. Confirming minimum training sessions: 4 times per week (minimum 3 is accepted).
- vi. Verifying that the coaching staff meet minimum certification standards within Canada's coach education system or they been granted official foreign equivalency status by Canada Soccer.

POSITION	2018	2019	2020 & beyond
HEAD COACH	B National	B National	A License
ASSISTANT COACH	B Provincial	B Provincial	B National

c) **BC Soccer Recognized Pathway**

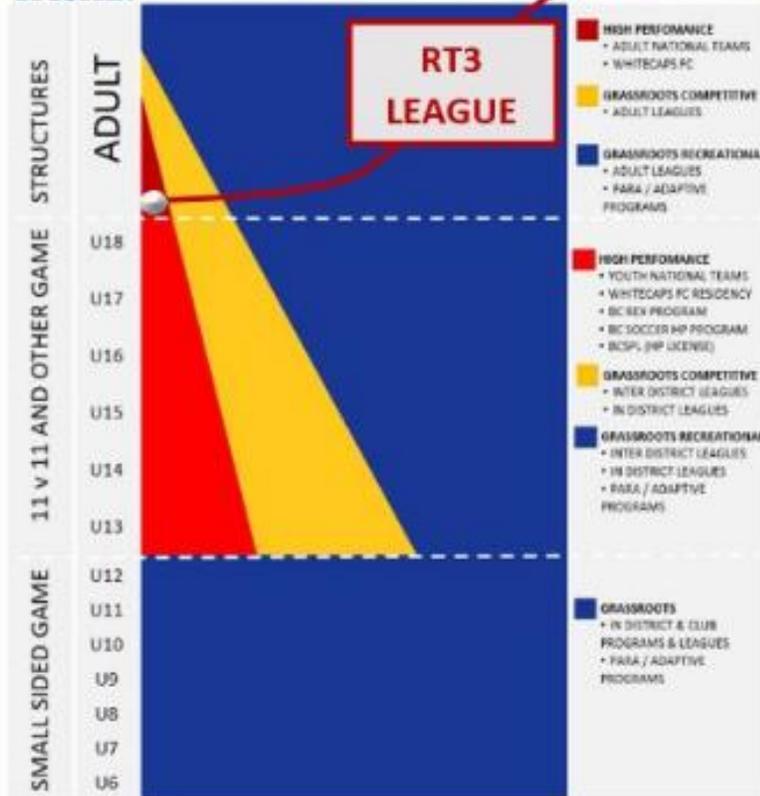
Franchise Holders consent to supporting the BC Soccer Recognized Pathway as it relates to its programs, players and competitions by not conflicting with any of the High-Performance Programs as BC Soccer deems in the best interest for youth development. This includes BC Soccer District and Club programming, BC Soccer High Performance League, BC Soccer High Performance Program, Whitecaps FC Residency and Girls Elite Programs and National Teams programming.

Franchise Holders agree with:

- i. Complying with the role that the Franchise plays within the Recognized Pathway as being the extension of the High Performance playing environment transition from youth to adult soccer.
- ii. Adhering to the structure of the High-Performance Pathway and playing environment as outlined by BC Soccer.
- iii. Acknowledging that BC Soccer High-Performance Committee has authority to review and determine potential conflicts arising from Franchise Holders that may not support BC Soccer's Pathway as it relates to its programs, players and competitions.



PLAYING ENVIRONMENT



www.bcsoccer.net